Questionnaire 2

The questionnaire was published in the October and November 2015 editions of the newsletter and was also publicised by email.

Returns

There were 17 returned questionnaires. As there are 281 'dwellings' in the parish, all of which get a copy of the newsletter, this equates to a response rate of 6%.

11 offers of help

Scoring

Each voter was allowed to choose his/her top 5 projects so everyone had 5 votes to cast. In totting up the scores, 5 points were awarded where a project had been listed as 'Most Important', 4 points for 2nd place, etc. Then the points were added up for each project and divided by 5 to give a figure representative of the number of votes cast. The figures in brackets indicate the percentage of households in support of the project:

- 1st place Play park for older children, 9.4 votes (3.3%).
- 2nd Place Allotments, 7.6 votes (2.7%).
- 3rd Place Footpaths, 7.2 votes (2.6%).
- 4th Place Lectures and talks in the VH, 6.6 votes (2.3%).
- 5th Place Community Market, 6.4 votes (2.3%).
- 6th Place Outdoor exercise equipment, 5.4 votes (1.9%).
- 7th Place More events for over 60s and young people, 5 votes (1.8%).
- 8th Place Car sharing, 2.2 votes (0.8%).
- 9th Place Mobility scooters, 0.2 votes (<0.1%).

Analysis

The response, although very low, is pretty much consistent with what we saw in the first questionnaire. The actual number of suggestions/requests recorded (in the 1st questionnaire) for any of the above projects was (roughly):

- Play park for older children, 4 votes.
- Allotments, 19 votes.
- New footpaths, 1 vote.
- Lectures and talks in the VH, 2 votes.
- Community Market, 3 votes.
- Outdoor exercise equipment, 3 votes.
- More events for over 60s and young people, 6 votes.
- Car sharing, 0 votes. We did ask some questions about how people felt about car sharing however no-one actually proposed this.
- Mobility scooters, 0 votes.

It seems that, so far as these projects are concerned, the process has brought us full circle. We have simply confirmed that most members of the community feel no need for these things. This is not to say that some (or even all) of these projects are not worth doing.